

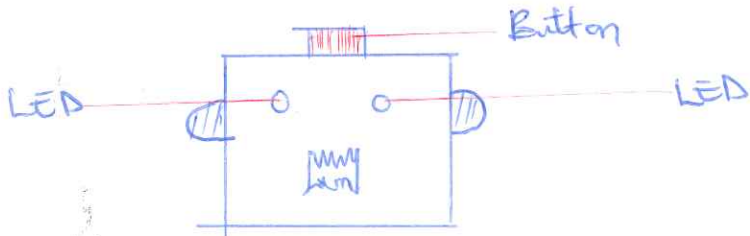
BOB THE BOT

An interactive Bot:

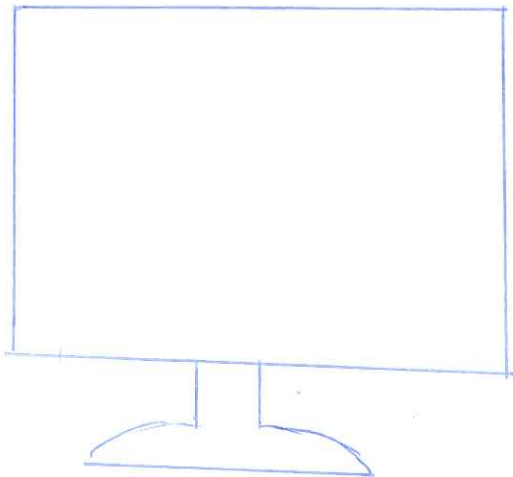
Parts

HEAD

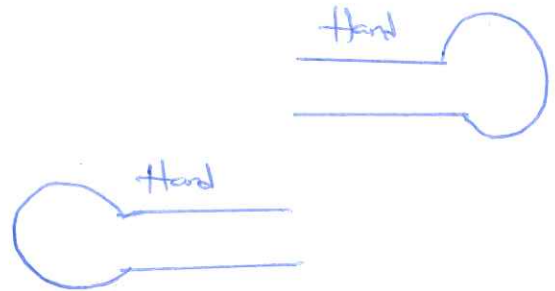
Head made out of cardboard with the following parts



BODY (Generic Monitor)

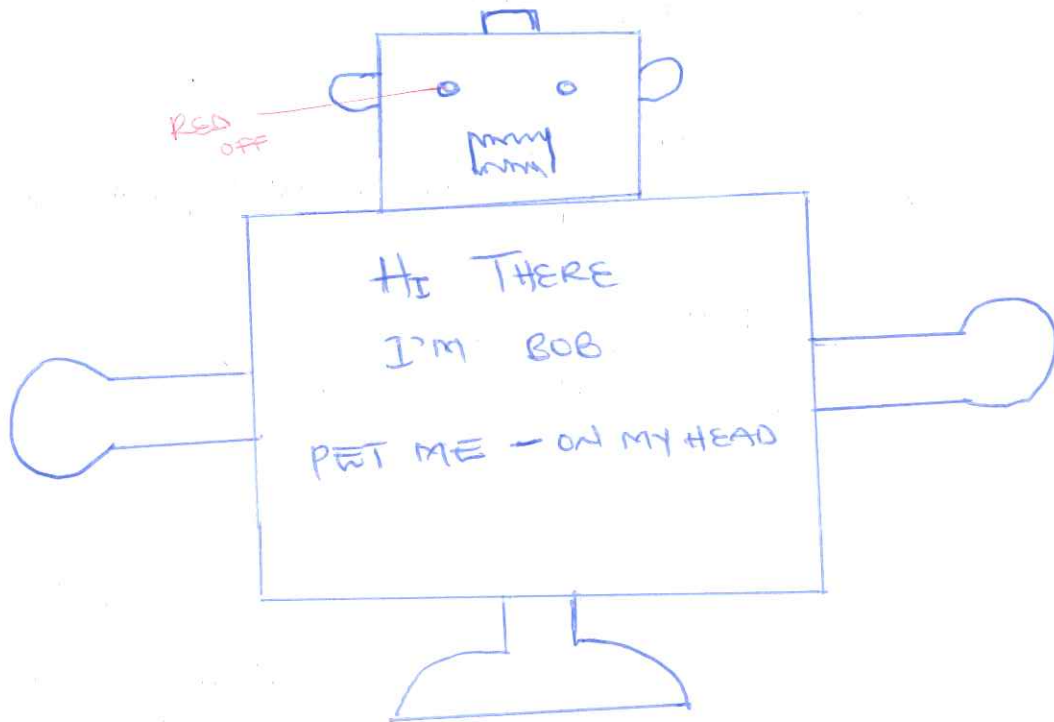


Hand made out of cardboard



BOB THE BOT

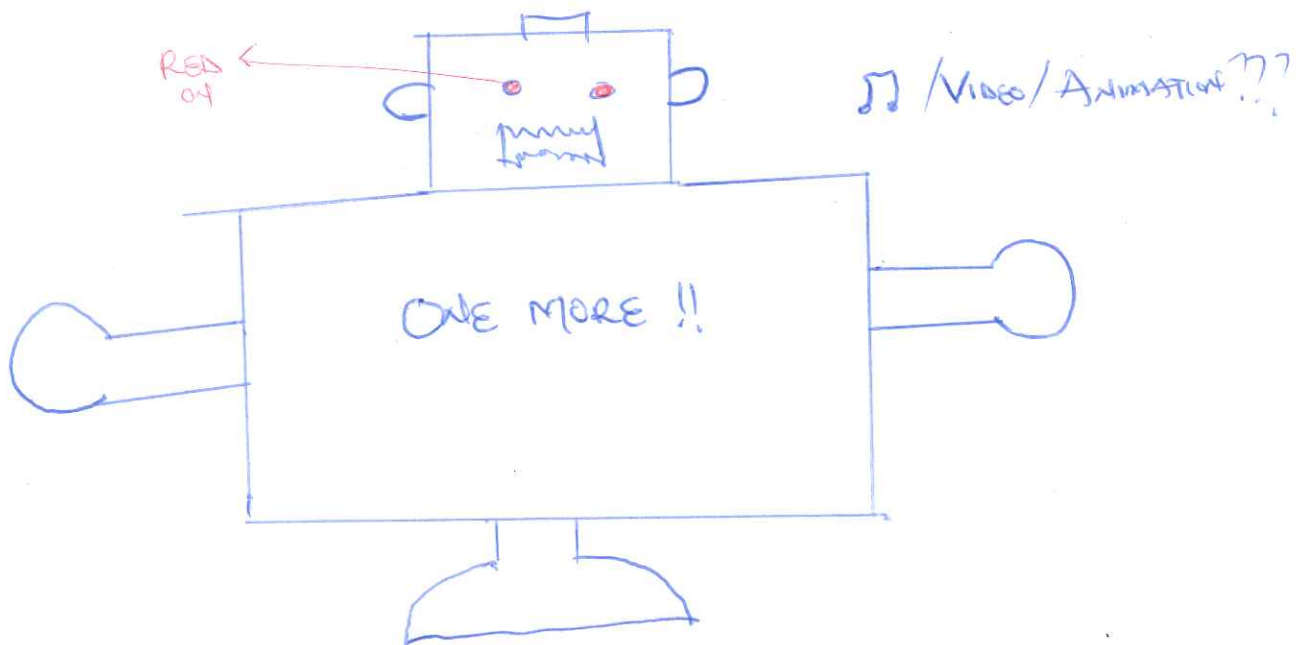
① Initial state



Once button is pressed, Arduino sends the signal to processing to

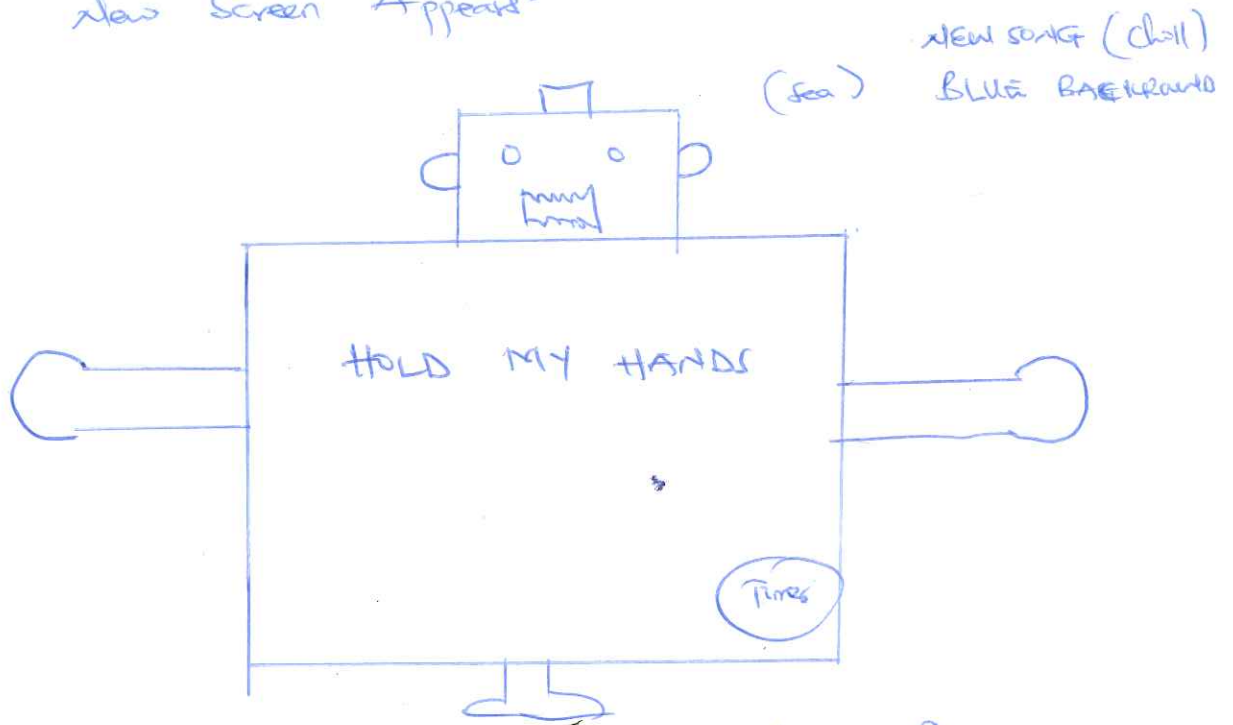
- ① Change the text on screen
- ② play something to determine anger [MUSIC]
- ③ Change background (something anger) → RED

②



②

③ After Pressing the Button ONCE MORE.
New Screen Appears.

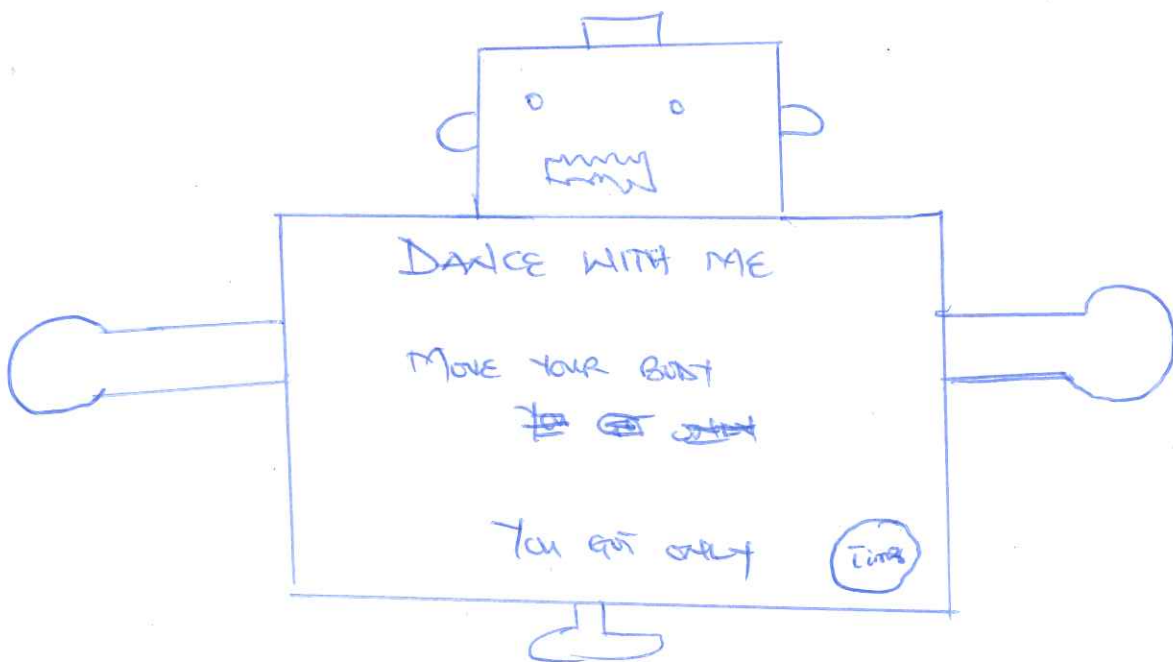


Sensors in the Hand would send data to Processing
to change mode.

If timer runs out, MODE 2 REAPPEARS (ANGRY MODE)

ONCE USER GETS THE HANDS RIGHT

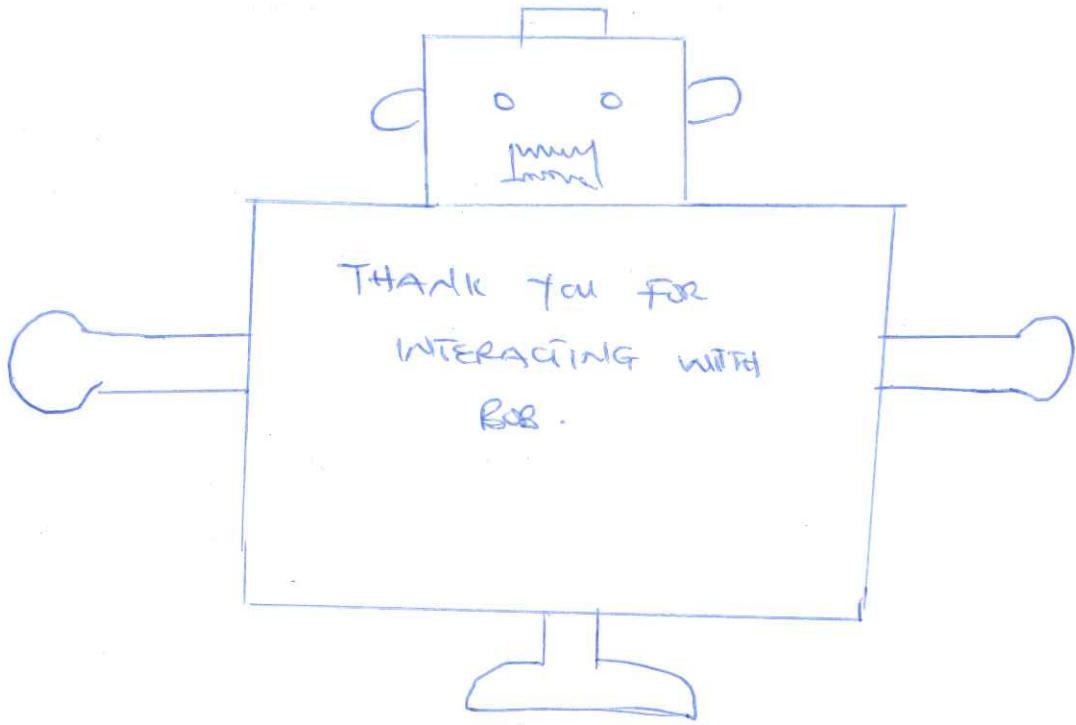
④



USER WOULD THINK ANGRY MODE WILL APPEAR AGAIN
BUT THAT'S NOT THE CASE, THIS WOULD JUST SHOW THE
END SCREEN

⑤

5



4